

Variational Methods for Manifold-valued Image Processing^a

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1. Introduction

- Manifold-valued images & data
- Variational models
- Riemannian manifolds

2. Total variation regularization

- First and second order differences
- Cyclic proximal point algorithm
- Numerical examples I

3. The graph p -Laplacian

- The finite weighted graph framework
- the manifold-valued graph p -Laplacian
- Numerical examples II

Introduction

Manifold-valued Images

New data acquisition modalities lead to non-Euclidean range

- Interferometric synthetic aperture radar (InSAR)
- Surface normals, GPS data, wind, flow,...
- Diffusion tensors in magnetic resonance imaging (DT-MRI), covariance matrices
- Electron backscattered diffraction (EBSD)



InSAR-Data of Mt. Vesuvius

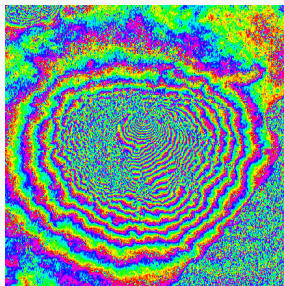
[Rocca, Prati, Guarnieri 1997]

phase-valued data, $\mathcal{M} = \mathbb{S}^1$

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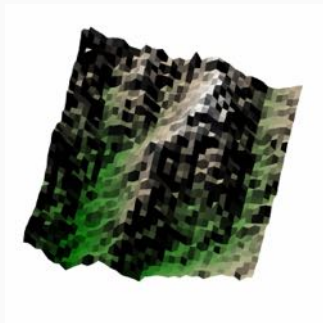
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National elevation dataset

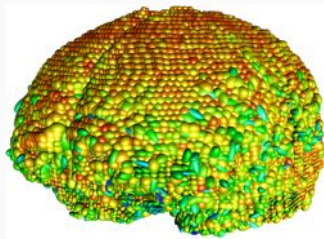
[Gesch, Evans, Mauck, 2009]

directional data, $\mathcal{M} = \mathbb{S}^2$

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diffusion tensors in human brain
from the Camino dataset

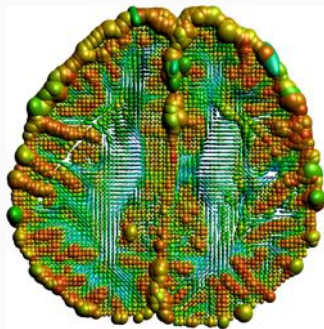
<http://cmic.cs.ucl.ac.uk/camino>

sym. pos. def. matrices, $\mathcal{M} = \text{SPD}(3)$

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horizontal slice #28
from the Camino dataset

<http://cmic.cs.ucl.ac.uk/camino>

sym. pos. def. matrices, $\mathcal{M} = \text{SPD}(3)$

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EBSD example from the MTEX toolbox
[Bachmann, Hielscher, since 2005]

Rotations (mod. symmetry),
 $\mathcal{M} = \text{SO}(3) / \mathcal{S}$.

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Common properties

- Range of values is a Riemannian manifold
- Tasks from “classical” image processing, e.g.
 - denoising
 - inpainting
 - labeling
 - deblurring

(real-valued) Variational Methods

Setting. From $u_0: \mathbb{R}^m \supset \Omega \rightarrow \mathbb{R}^n$ we observe $f := Ku_0 + \eta$ with

- a linear operator K
- Gaussian white noise η

Task. Reconstruct u_0 from given data f .

Ansatz. Compute minimizer u^* of the **variational model**

$$\mathcal{E}(u) := \mathcal{D}(u; f) + \alpha \mathcal{R}(u), \quad \alpha > 0,$$

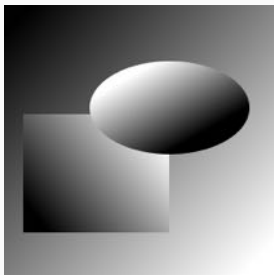
with

- similarity or data fidelity term $\mathcal{D}(u; f) = \|Ku - f\|_{L_2}^2$
- regularizer $\mathcal{R}(u)$ containing a priori knowledge about u_0

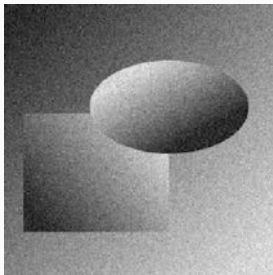
Regularisers for Denoising ($K = \text{Id}$)

Intuition. Smoothen f while keeping its main features

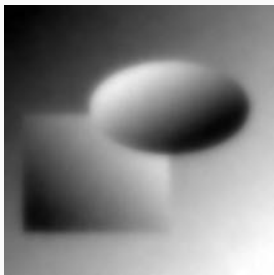
- Tichonov-Regulariser (H^1 -Seminorm)
- first order derivative
- second order derivative
- combine first and second order derivatives



u_0 .



f .

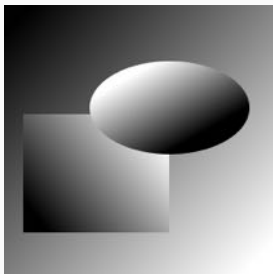


Tichonov.

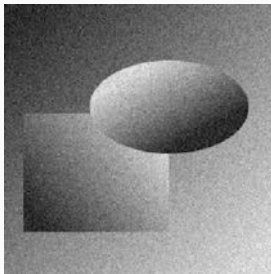
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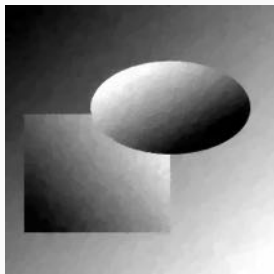
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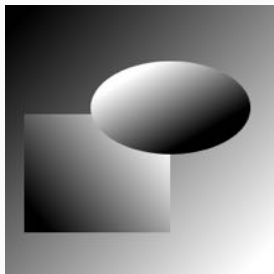


first order.

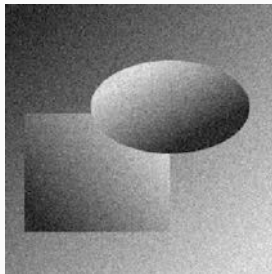
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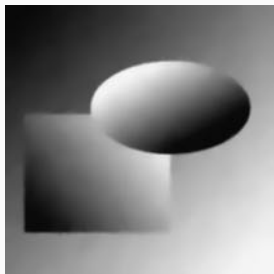
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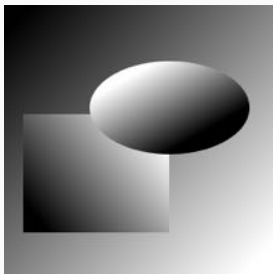


first plus second order.

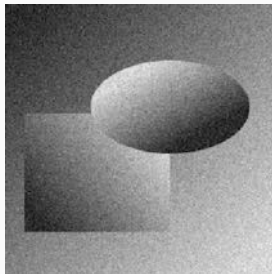
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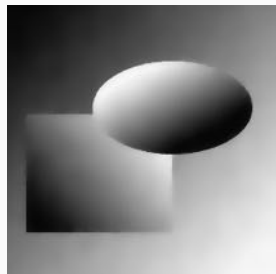
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u_0 .



f .



TGV.

Digital Images

For $\Omega \supset [1, N] \times [1, M]$ set $\mathcal{G} = \Omega \cap \mathbb{Z}^2 = \{1, \dots, N\} \times \{1, \dots, M\}$.

We define the (discrete) Total Variation (TV) by

$$\text{TV}(u) = \|\nabla u\|_{2,1} = \sum_{(i,j) \in \mathcal{G}} \left\| \begin{pmatrix} (\nabla_x u)_{i,j} & (\nabla_y u)_{i,j} \end{pmatrix}^T \right\|_2$$

with forward differences of $u: \mathcal{G} \rightarrow \mathbb{R}$ as

$$(\nabla_x u)_{i,j} = \begin{cases} u_{i+1,j} - u_{i,j} & \text{if } i < N, \\ 0 & \text{else,} \end{cases}$$
$$(\nabla_y u)_{i,j} = \begin{cases} u_{i,j+1} - u_{i,j} & \text{if } j < M, \\ 0 & \text{else.} \end{cases}$$

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With backward differences $\tilde{\nabla}_x u, \tilde{\nabla}_y u$: Second Order TV

$$\text{TV}_2(u) = \|\nabla^2 u\|_{2,1}, \quad \nabla^2 = \begin{pmatrix} \tilde{\nabla}_x \nabla_x & \frac{1}{2}(\tilde{\nabla}_x \nabla_y + \tilde{\nabla}_y \nabla_x) & \tilde{\nabla}_y \nabla_y \end{pmatrix}^T.$$

Variational Models for Digital Images

Reconstruct $u_0: \mathcal{G} \rightarrow \mathbb{R}^n$ from measurements $f: \mathcal{G} \supset \mathcal{V} \rightarrow \mathbb{R}^n$

Ansatz. Compute minimizer u^* of the **variational model**

$$\mathcal{E}(u) := \underbrace{\mathcal{D}(u; f)}_{\text{data fidelity}} + \alpha \underbrace{\mathcal{R}(u)}_{\text{regulariser}}, \quad \alpha > 0.$$

- high dimensional, $\mathcal{E}: \mathbb{R}^{NMn} \rightarrow \mathbb{R}$
- not differentiable
- (often) convex

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Example: TV regularizer model for a signal f

[Rudin, Osher, Fatemi, 1992]

$$\mathcal{E}(u) = \sum_{i=1}^N \|u_i - f_i\|^2 + \alpha \sum_{i=1}^{N-1} \|u_{i+1} - u_i\|$$

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Example: additive coupling model for a signal f [Rudin, Osher, Fatemi, 1992]

$$\mathcal{E}(u) = \sum_{i=1}^N \|u_i - f_i\|^2 + \alpha \sum_{i=1}^{N-1} \|u_{i+1} - u_i\| + \beta \sum_{i=2}^{N-1} \|u_{i-1} - 2u_i + u_{i+1}\|$$

Variational Models for Digital Images

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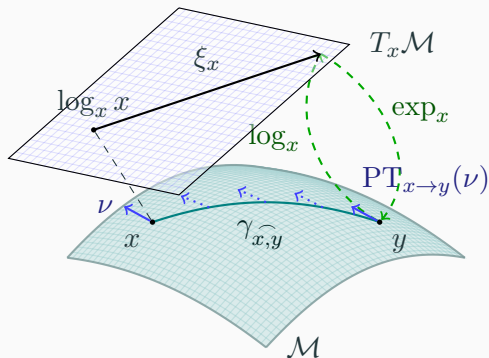
- high dimensional, $\mathcal{E}: \mathbb{R}^{NMn} \rightarrow \mathbb{R}$
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Today.

Variational models for images $f: \mathcal{V} \rightarrow \mathcal{M}$

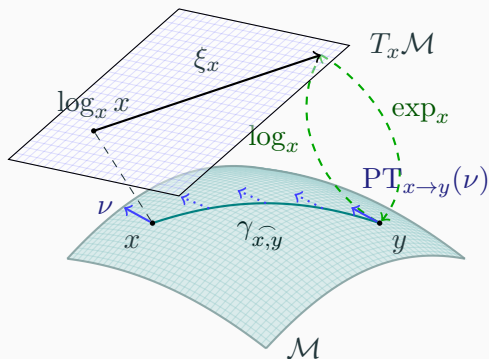
with **pixel values** in a Riemannian manifold \mathcal{M} .

A d -dimensional Riemannian Manifold \mathcal{M}



A d -dimensional Riemannian manifold can be informally defined as a set \mathcal{M} covered with a 'suitable' collection of charts, that identify subsets of \mathcal{M} with open subsets of \mathbb{R}^d and a continuously varying inner product on the tangential spaces.

A d -dimensional Riemannian Manifold \mathcal{M}



Geodesic $\gamma_{\widehat{x,y}}$ shortest connection (on \mathcal{M}) between $x, y \in \mathcal{M}$

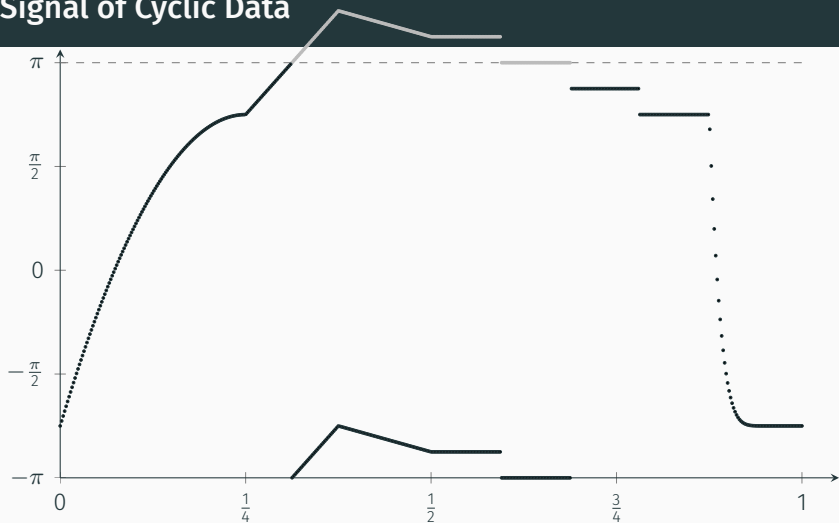
Tangent space $T_x \mathcal{M}$ at x , with inner product $\langle \cdot, \cdot \rangle_x$

Logarithmic map $\log_x y = \dot{\gamma}_{\widehat{x,y}}(0)$ “speed towards y ”

Exponential map $\exp_x \xi_x = \gamma(1)$, where $\gamma(0) = x$, $\dot{\gamma}(0) = \xi_x$

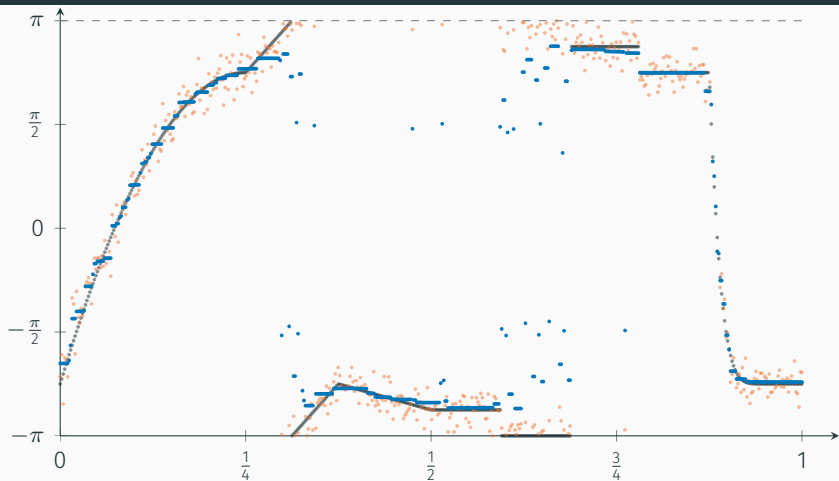
Parallel transport $PT_{x \rightarrow y}(\nu)$ of $\nu \in T_x \mathcal{M}$ along $\gamma_{\widehat{x,y}}$

A Signal of Cyclic Data



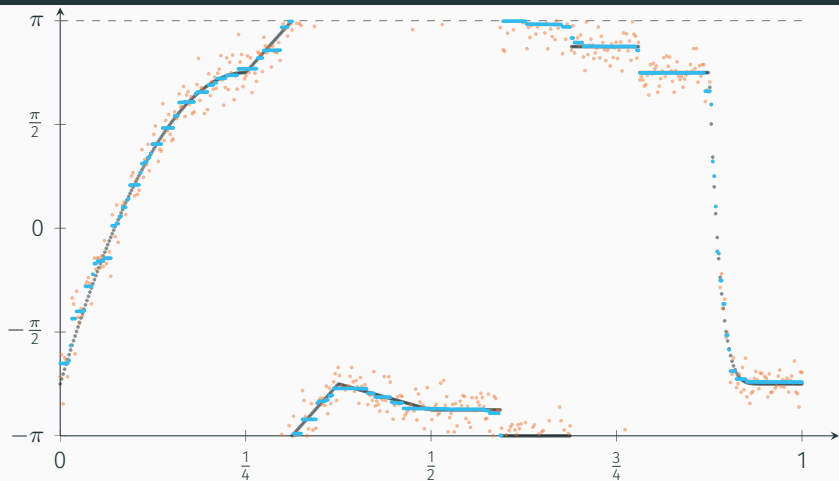
- A function $f: [0, 1] \rightarrow \mathbb{S}^1$ is sampled $\Rightarrow f_o = (f_{o,i})_{i=1}^{500}$
- Data f stems from the gray plot via modulo
- Jumps $> \pi$ at $\frac{5}{16}$ and $\frac{11}{16}$ just from choice of representation

A Signal of Cyclic Data



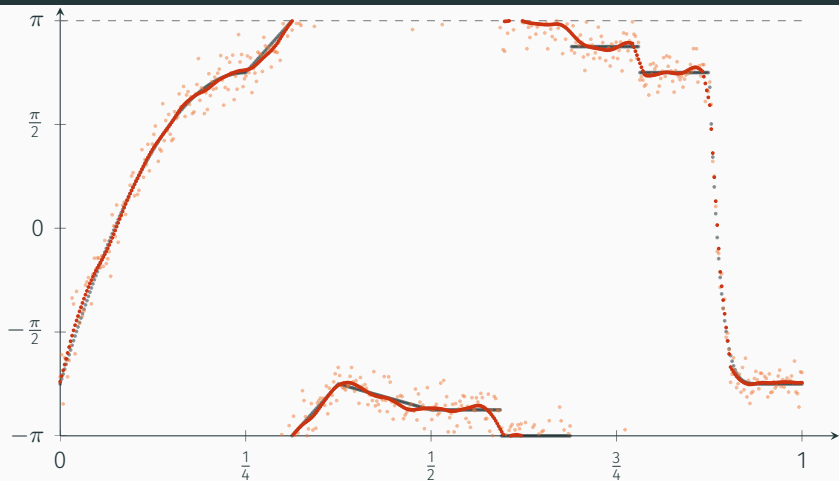
- Comparison of f_o & f_n with f_R
- Denoised with CPPA and realvalued TV_1 , ($\alpha = \frac{3}{4}$, $\beta = 0$)
- Artefacts at the “jumps that are none” from representation

A Signal of Cyclic Data



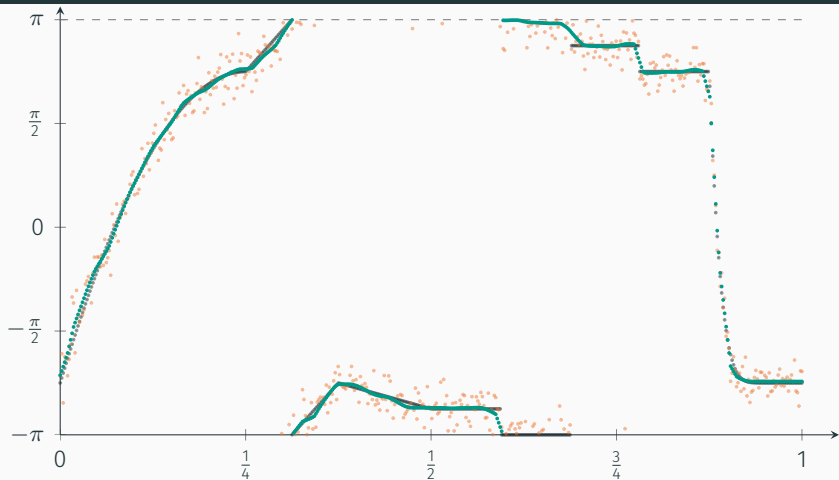
- Comparison of f_o & f_n width f_1
- Denoised with CPPA and TV_1 ($\alpha = \frac{3}{4}, \beta = 0$)
- but: stair casing

A Signal of Cyclic Data



- Comparison of f_o & f_n with f_2
- Denoised with CPPA and TV_2 ($\alpha = 0, \beta = \frac{3}{2}$)
- but: problems in constant areas

A Signal of Cyclic Data



- Comparison of f_o & f_n with f_3
- Denoised with CPPA and TV_1 & TV_2 ($\alpha = \frac{1}{4}$, $\beta = \frac{3}{4}$)
- combined: smallest mean squared error.

Total Variation Regularization

First and Second Order Differences

On \mathbb{R}^n

- line $\gamma(t) = x + t(y - x)$
- distance $\|x - y\|_2$
- first order model

$$\sum_{i \in \mathcal{V}} \|f_i - u_i\|_2^2 + \alpha \sum_{i \in \mathcal{G} \setminus \{N\}} \|u_i - u_{i+1}\|_2$$

Riemannian manifold \mathcal{M}

- geodesic path $\gamma_{\widehat{x,y}}(t)$
- geodesic distance $d: \mathcal{M} \times \mathcal{M} \rightarrow \mathbb{R}$
- first order model

[Stekalovskiy, Cremers, 2011; Lellmann et al., 2013;
Weinmann et. al., 2014]

$$\sum_{i \in \mathcal{V}} d(f_i, u_i)^2 + \alpha \sum_{i \in \mathcal{G} \setminus \{N\}} d(u_i, u_{i+1})$$

First and Second Order Differences

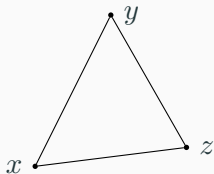
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- second order difference

$$\|x - 2y + z\|_2$$



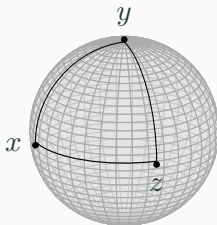
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$$\sum_{i \in \mathcal{V}} d(f_i, u_i)^2 + \alpha \sum_{i \in \mathcal{G} \setminus \{N\}} d(u_i, u_{i+1})$$

- How to model that on \mathcal{M} ?



$$\mathcal{M} = \mathbb{S}^2$$

First and Second Order Differences

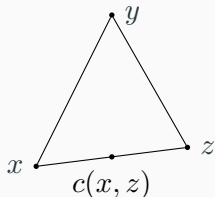
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- second order difference

$$2\|\frac{1}{2}(x + z) - y\|_2$$



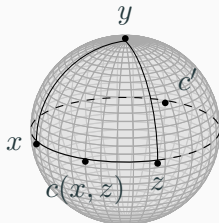
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- **idea:** mid point formulation



$$\mathcal{M} = \mathbb{S}^2$$

First and Second Order Differences

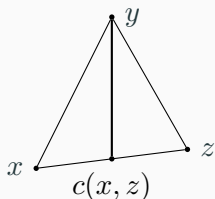
On \mathbb{R}^n

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$$\sum_{i \in \mathcal{V}} \|f_i - u_i\|_2^2 + \alpha \sum_{i \in \mathcal{G} \setminus \{N\}} \|u_i - u_{i+1}\|_2$$

- second order difference

$$2\|c(x, z) - y\|_2$$



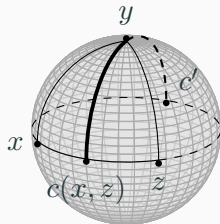
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- **idea:** mid point formulation



$$\mathcal{M} = \mathbb{S}^2$$

A Second Order TV-type Model

Mid points between $x, z \in \mathcal{M}$:

$$\mathcal{C}_{x,z} := \{c \in \mathcal{M} : c = \gamma_{\widehat{x,z}}(\frac{1}{2}) \text{ for any geodesic } \gamma_{\widehat{x,z}} : [0, 1] \rightarrow \mathcal{M}\}$$

The **Absolute Second Order Difference**:

$$d_2(x, y, z) := \min_{c \in \mathcal{C}_{x,z}} d(c, y), \quad x, y, z \in \mathcal{M}.$$

\Rightarrow **Second Order TV-type Model** for \mathcal{M} -valued signals f

$$\mathcal{E}(u) := \sum_{i \in \mathcal{V}} d(f_i, u_i)^2 + \alpha \sum_{i \in \mathcal{G} \setminus \{N\}} d(u_i, u_{i+1}) + \beta \sum_{i \in \mathcal{G} \setminus \{1, N\}} d_2(u_{i-1}, u_i, u_{i+1})$$

A Second Order TV-type Model

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For images additionally: use

$$\|w - x + y - z\|_2 = 2\left\|\frac{1}{2}(w + y) - \frac{1}{2}(x + z)\right\|_2 \text{ for}$$

Absolute Second Order Mixed Difference

$$d_{1,1}(w, x, y, z) := \min_{c \in \mathcal{C}_{w,y}, \tilde{c} \in \mathcal{C}_{x,z}} d(c, \tilde{c}), \quad w, x, y, z \in \mathcal{M}.$$

Proximal Map

For $\varphi: \mathcal{M}^n \rightarrow (-\infty, +\infty]$ and $\lambda > 0$ we define the **Proximal Map** as

[Moreau, 1965; Rockafellar, 1976; Ferreira, Oliveira, 2002]

$$\text{prox}_{\lambda\varphi}(g) := \arg \min_{u \in \mathcal{M}^n} \frac{1}{2} \sum_{i=1}^n d(u_i, g_i)^2 + \lambda\varphi(u).$$

- ! For a Minimizer u^* of φ we have $\text{prox}_{\lambda\varphi}(u^*) = u^*$.
- For $\varphi: \mathbb{R}^n \rightarrow \mathbb{R}$ proper, convex, lower semicontinuous:
 - prox unique.
 - PPA $x_k = \text{prox}_{\lambda\varphi}(x_{k-1})$ converges to $\arg \min \varphi$
- For $\varphi = \mathcal{E}$ not that useful

The Cyclic Proximal Point Algorithm

For $\varphi = \sum_{l=1}^c \varphi_l$ the

Cyclic Proximal Point-Algorithmus (CPPA) reads [Bertsekas, 2011; Bačák, 2014]

$$x^{(k+\frac{l+1}{c})} = \text{prox}_{\lambda_k \varphi_l}(x^{(k+\frac{l}{c})}), \quad l = 0, \dots, c-1, \quad k = 0, 1, \dots$$

On a Hadamard manifold \mathcal{M} :

convergence to a minimizer of φ if

- all φ_l proper, convex, lower semicontinuous
- $\{\lambda_k\}_{k \in \mathbb{N}} \in \ell_2(\mathbb{N}) \setminus \ell_1(\mathbb{N})$.

Ansatz.

- efficient Proximal Maps for every summand of $\mathcal{E}(u)$.
- speed up by parallelization

Proximal Maps for Distance and TV summands

Let $\gamma_{\widehat{x,y}}: [0, 1] \rightarrow \mathcal{M}$ be a geodesic between $x, y \in \mathcal{M}$.

Theorem (Distance term)

[Oliveira, Ferreira, 2002]

For $\varphi(x) = d^2(x, f)$ with fixed $f \in \mathcal{M}$ we have

$$\text{prox}_{\lambda\varphi}(x) = \gamma_{\widehat{x,f}}\left(\frac{\lambda d(x, f)}{1 + \lambda d(x, f)}\right)$$

Theorem (First Order Difference Term)

[Weinmann, Storath, Demaret, 2014]

For $\varphi(x, y) = d(x, y)$ we have

$$\text{prox}_{\lambda\varphi}(x, y) = (\gamma_{\widehat{x,y}}(t), \gamma_{\widehat{x,y}}(1 - t))$$

with

$$t = \begin{cases} \frac{\lambda}{d(x,y)} & \text{if } \lambda < \frac{1}{2}d(x, y) \\ \frac{1}{2} & \text{else.} \end{cases}$$

Proximal Map for the TV_2 Summand

To compute

$$\text{prox}_{\lambda d_2}(g) = \arg \min_{u \in \mathcal{M}^3} \left\{ \frac{1}{2} \sum_{i=1}^3 d(u_i, g_i)^2 + \lambda d_2(u_1, u_2, u_3) \right\}$$

We have

- a closed form solution for $\mathcal{M} = \mathbb{S}^1$
- use a sub gradient descent (as inner problem) with

$$\nabla_{\mathcal{M}^3} d_2 = (\nabla_{\mathcal{M}} d_2(\cdot, y, z), \nabla_{\mathcal{M}} d_2(x, \cdot, z), \nabla_{\mathcal{M}} d_2(x, y, \cdot))^T.$$

where

- $\nabla_{\mathcal{M}} d_2(x, \cdot, z)(y) = -\frac{\log_y c(x, z)}{\|\log_y c(x, z)\|_y} \in T_y \mathcal{M}$
- $\nabla_{\mathcal{M}} d_2(\cdot, y, z)$ and analogously $\nabla_{\mathcal{M}} d_2(\cdot, y, z)$
using Jacobi fields and a chain rule

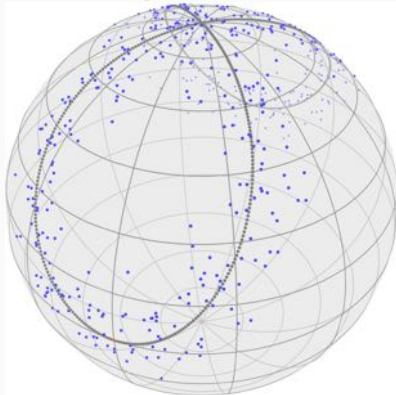
[Bačák, RB, Weinmann, Steidl, 2016]

Bernoulli's Lemniscate on the sphere \mathbb{S}^2

$$\gamma(t) := \frac{a\sqrt{2}}{\sin^2(t) + 1} (\cos(t), \cos(t) \sin(t), 1)^T, \quad t \in [0, 2\pi], a = \frac{\pi}{2\sqrt{2}}.$$

Generate a **sphere-valued signal** by

$$\gamma_S(t) = \exp_p(\gamma(t)), p = (0, 0, 1)^T$$



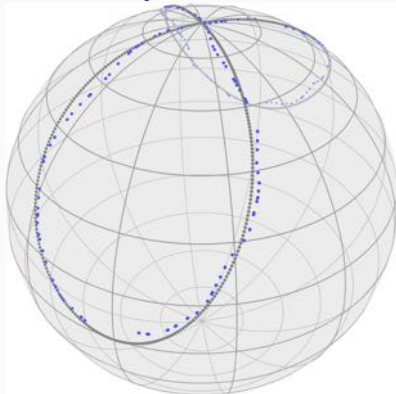
noisy lemniscate of Bernoulli on \mathbb{S}^2 , Gaussian noise, $\sigma = \frac{\pi}{30}$, on $T_p\mathbb{S}^2$.

Bernoulli's Lemniscate on the sphere \mathbb{S}^2

$$\gamma(t) := \frac{a\sqrt{2}}{\sin^2(t) + 1} (\cos(t), \cos(t) \sin(t), 1)^T, \quad t \in [0, 2\pi], a = \frac{\pi}{2\sqrt{2}}.$$

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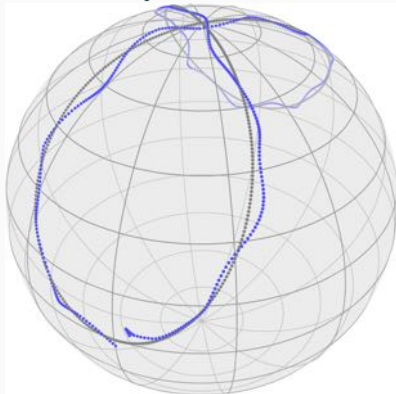
reconstruction with $TV_1, \alpha = 0.21, MAE = 4.08 \times 10^{-2}$.

Bernoulli's Lemniscate on the sphere \mathbb{S}^2

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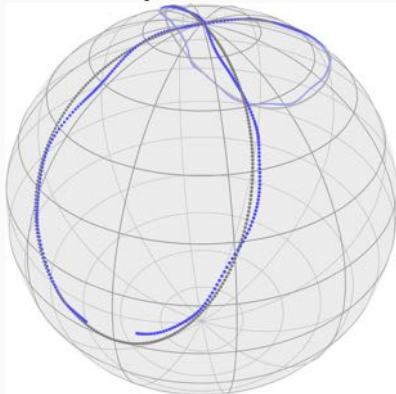
reconstruction with TV_2 , $\alpha = 0$, $\beta = 10$, $MAE = 3.66 \times 10^{-2}$.

Bernoulli's Lemniscate on the sphere \mathbb{S}^2

$$\gamma(t) := \frac{a\sqrt{2}}{\sin^2(t) + 1} (\cos(t), \cos(t) \sin(t), 1)^T, \quad t \in [0, 2\pi], a = \frac{\pi}{2\sqrt{2}}.$$

Generate a **sphere-valued signal** by

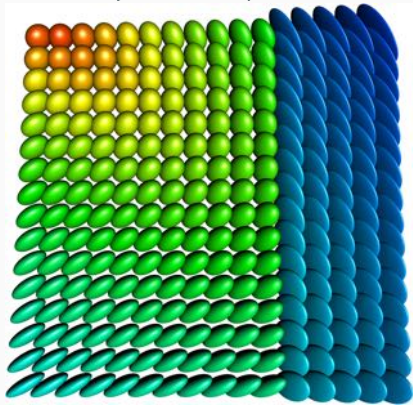
$$\gamma_S(t) = \exp_p(\gamma(t)), p = (0, 0, 1)^T$$



reconstruction with TV_1 & TV_2 , $\alpha = 0.16$, $\beta = 12.4$, $MAE = 3.27 \times 10^{-2}$.

Inpainting of $\mathcal{P}(3)$ -valued Images

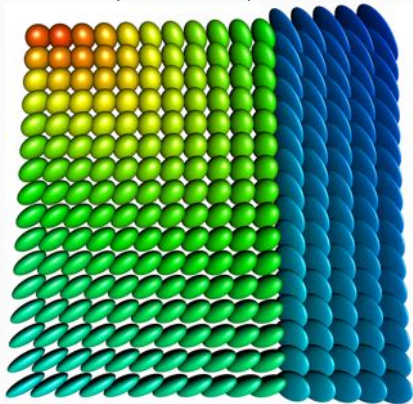
Draw symmetric positive definite 3×3 matrices as ellipsoids



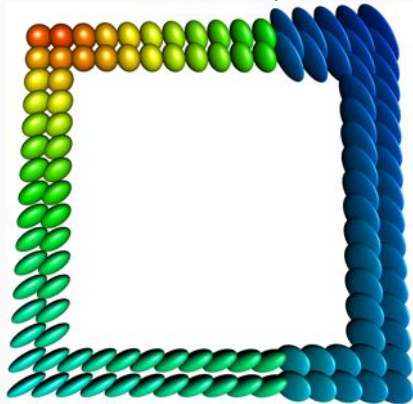
original data

Inpainting of $\mathcal{P}(3)$ -valued Images

Draw symmetric positive definite 3×3 matrices as ellipsoids



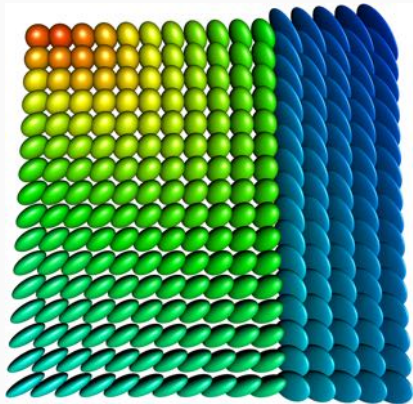
original data



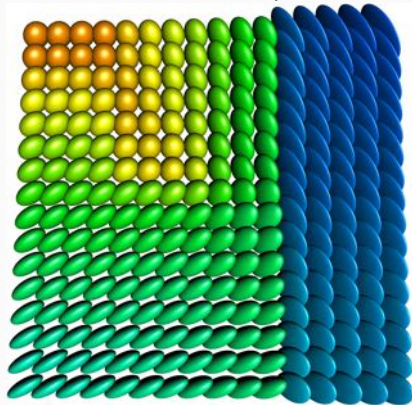
lost (a lot of) data

Inpainting of $\mathcal{P}(3)$ -valued Images

Draw symmetric positive definite 3×3 matrices as ellipsoids



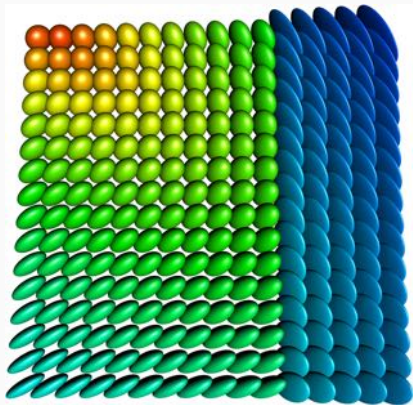
original data



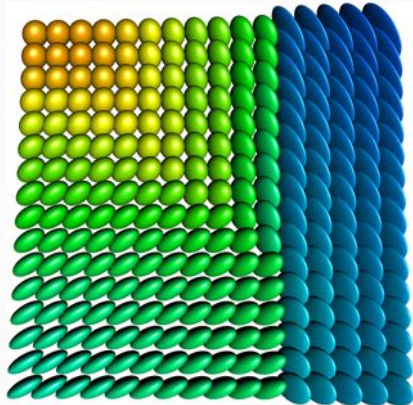
inpainted with $\alpha = \beta = 0.05$,
MAE = 0.0929

Inpainting of $\mathcal{P}(3)$ -valued Images

Draw symmetric positive definite 3×3 matrices as ellipsoids



original data



inpainted with $\alpha = 0.1$,
MAE = 0.0712

Properties and Improvements I

The cyclic proximal point algorithm is

- highly parallelizable
- very flexible
- known to converge (arbitrarily) slow

Improvements for first order TV

- parallel Douglas-Rachford algorithm: [RB, Persch, Steidl, 2016]
only on Hadamard manifolds, faster convergence
observed
- half-quadratic minimization: [RB, Chan, Hielscher, Persch, Steidl, 2016]
relaxation and gradient descent or quasi-Newton.

Properties and Improvements II

Instead of addition: **infimal convolution**, let $\beta \in [0, 1]$ be given and

$$\mathcal{R}(u) = \inf_{u=v+w} \beta \text{TV}(v) + (1 - \beta) \text{TV}_2(w)$$

or similarly total generalized variation (TGV).

The question is again

What is “+” on a manifold?

[RB,Fitschen,Persch,Steid, 2018; Bredies, Holler, Storath, Weinmann, 2018]

Or to phrase the question a little more formal

What are the core properties of the regulariser to keep?

Properties and Improvements II

Instead of addition: **infimal convolution**, let $\beta \in [0, 1]$ be given and

$$\mathcal{R}(u) = \inf_w \beta \text{TV}(u - w) + (1 - \beta) \text{TV}_2(w)$$

or similarly total generalized variation (TGV).

The question is again

What is “ $-$ ” on a manifold?

[RB,Fitschen,Persch,Steid, 2018; Bredies, Holler, Storath, Weinmann, 2018]

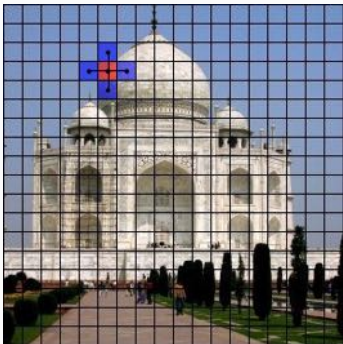
Or to phrase the question a little more formal

What are the core properties of the regulariser to keep?

The Graph p -Laplacian

Finite Weighted Graphs for Image Processing

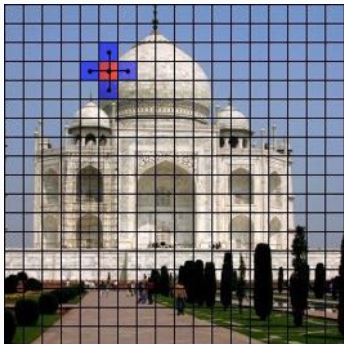
A pixel might have a...



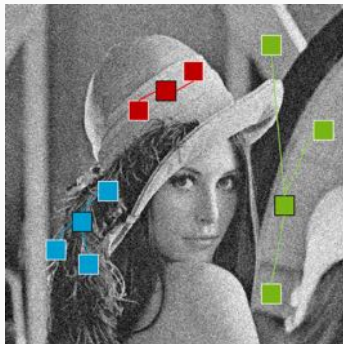
Local neighborhood

Finite Weighted Graphs for Image Processing

A pixel might have a...

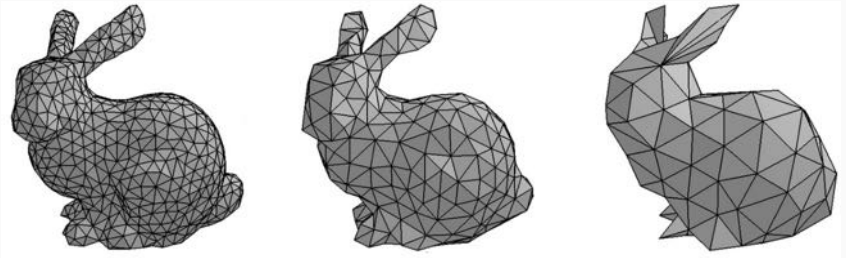


Local neighborhood



Nonlocal neighborhood

Finite Weighted Graphs for Image Processing



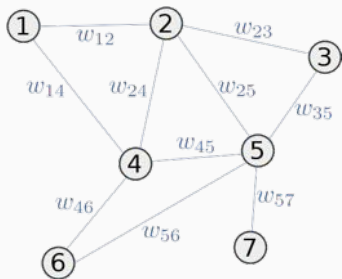
Polygon mesh approximation of a 3D surface. Image courtesy: Gabriel Peyré

“...Everything can be modeled as a graph”

The Graph Framework I

Let $G = (V, E, w)$ be a weighted (directed) graph, i.e.,

- V a finite set of nodes
- $E \subset V \times V$ a finite set of edges $(u, v) \in E$ short: $v \sim u$
- $w: V \times V \rightarrow \mathbb{R}^+$ a weight function with:
 $w(u, v) > 0 \Leftrightarrow (u, v) \in E$



The Graph Framework II

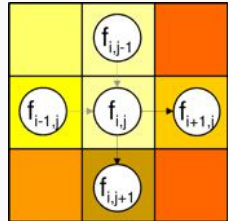
Aim: Notion of a finite difference for data of **arbitrary topology**
[Almoataz, Lézoray, Bogleux, 2008]

$$\nabla f(u, v) = \sqrt{w(u, v)} (f(v) - f(u))$$

Special case: Finite differences

Let $G = (V, E, w)$ be a directed 2-neighbour grid graph with the weight function w chosen as:

$$w(u, v) = \begin{cases} \frac{1}{h^2}, & \text{if } u \sim v \\ 0, & \text{else} \end{cases}$$



Translating Higher Order Differential Operators

Idea: Mimic important PDEs from image processing on finite weighted graphs, e.g., the p -Laplacian equation

[Elmoataz, Toutain, Tenbrinck, 2015]

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Let $\Omega \subset \mathbb{R}^n$ an open, bounded set, let $1 \leq p < \infty$ and $f: \Omega \rightarrow \mathbb{R}^m$. We are interested in a solution of the **homogeneous p -Laplace equation**

$$\begin{aligned}\Delta_p f(x) &= -\operatorname{div} \left(\left\| \frac{\partial f}{\partial x_i} \right\|^{p-2} \frac{\partial f}{\partial x_i} \right) (x) \\ &= -\sum_{i=1}^n \left(\frac{\partial}{\partial x_i} \left\| \frac{\partial f}{\partial x_i} \right\|^{p-2} \frac{\partial f}{\partial x_i} \right) (x) = 0\end{aligned}$$

Translating Higher Order Differential Operators

Idea: Mimic important PDEs from image processing on finite weighted graphs, e.g., the p -Laplacian equation

[Elmoataz, Toutain, Tenbrinck, 2015]

Let $G(V, E, w)$ a finite weighted graph, let $1 \leq p < \infty$ and $f: V \rightarrow \mathbb{R}^m$ a vertex function. We are interested in a solution of the following **finite difference equation**:

$$\begin{aligned}\Delta_{w,p}f(u) &= \frac{1}{2} \operatorname{div} (\|\nabla f\|^{p-2} \nabla f) (u) \\ &= - \sum_{v \sim u} (w(u, v))^{p/2} \|f(v) - f(u)\|^{p-2} (f(v) - f(u)) = 0\end{aligned}$$

Translating Higher Order Differential Operators

Idea: Mimic important PDEs from image processing on finite weighted graphs, e.g., the p -Laplacian equation

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Can we do the same for
manifold-valued vertex functions $f: V \rightarrow \mathcal{M}$?

The Basic Idea

On \mathbb{R}^n

$$\mathcal{H}(V; \mathbb{R}^m) = \{f: V \rightarrow \mathbb{R}^m\}$$

Space of edge functions

$$\mathcal{H}(E; \mathbb{R}^m) = \{H: E \rightarrow \mathbb{R}^m, \\ H(u, v) \in \mathbb{R}^m, (u, v) \in E\}$$

Gradient

$$\nabla f(u, v) \\ = \sqrt{w(u, v)}(f(v) - f(u))$$

Local variation

$$\|\nabla f\|_{p, f(u)}^p \\ = \sum_{v \sim u} \sqrt{w(u, v)}^p \|f(v) - f(u)\|^p$$

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Riemannian Manifold \mathcal{M}

$$\mathcal{H}(V; \mathcal{M}) := \{f: V \rightarrow \mathcal{M}\}$$

$$\mathcal{H}(E; T_f \mathcal{M}) = \{H_f: E \rightarrow T\mathcal{M}, \\ H_f(u, v) \rightarrow T_{f(u)}\mathcal{M}, (u, v) \in E\}$$

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Space of edge functions

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The Basic Idea

On \mathbb{R}^n

$$\mathcal{H}(V; \mathbb{R}^m) = \{f: V \rightarrow \mathbb{R}^m\}$$

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$$\nabla f(u, v) \\ := \sqrt{w(u, v)} \log_{f(u)} f(v) \\ \in T_{f(u)}\mathcal{M}$$

$$\|\nabla f\|_{p, f(u)}^p \\ := \sum_{v \sim u} \sqrt{w(u, v)}^p d_{\mathcal{M}}(f(u), f(v))^p$$

(Local) Divergence

What is $\langle \nabla f, H \rangle = \langle f, \nabla^* H \rangle$, $\nabla^* = -\operatorname{div}$, on a manifold?

(Local) Divergence

Theorem [RB, Tenbrinck, 2018]

For $f \in \mathcal{H}(V; \mathcal{M})$, $H_f \in \mathcal{H}(E; \mathbb{T}_f \mathcal{M})$, we have

$$\langle \nabla f, H_f \rangle_{\mathcal{H}(E; \mathbb{T}_f \mathcal{M})} = \sum_{u \in V} \sum_{v \sim u} \langle \log_{f(u)} f(v), -\operatorname{div} H_f(u) \rangle_{f(u)},$$

where the **local divergence** is given by

$$\begin{aligned} \operatorname{div} H_f(u) \\ := \frac{1}{2} \sum_{v \sim u} \sqrt{w(v, u)} \operatorname{PT}_{f(v) \rightarrow f(u)} H_f(v, u) - \sqrt{w(u, v)} H_f(u, v) \end{aligned}$$

(Local) Divergence

Theorem [RB, Tenbrinck, 2018]

For $f \in \mathcal{H}(V; \mathcal{M})$, $H_f \in \mathcal{H}(E; \mathbb{T}_f \mathcal{M})$, we have

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Remark

By antisymmetry $\nabla f(u, v) = -\operatorname{PT}_{f(v) \rightarrow f(u)} \nabla f(v, u) \in \mathbb{T}_{f(u)} \mathcal{M}$

we get

$$\operatorname{div}(\nabla f)(u) = - \sum_{v \sim u} w(u, v) \log_{f(u)} f(v)$$

The Manifold-valued Graph p -Laplacians

We define the **Graph p -Laplacians**:

- **anisotropic** $\Delta_p^a: \mathcal{H}(V; \mathcal{M}) \rightarrow \mathcal{H}(V; T\mathcal{M})$ by

$$\begin{aligned}\Delta_p^a f(u) &:= \operatorname{div}(\|\nabla f\|_{f(\cdot)}^{p-2} \nabla f)(u) \\ &= - \sum_{v \sim u} \sqrt{w(u, v)}^p d_{\mathcal{M}}^{p-2}(f(u), f(v)) \log_{f(u)} f(v)\end{aligned}$$

- **isotropic** $\Delta_p^i: \mathcal{H}(V; \mathcal{M}) \rightarrow \mathcal{H}(V; T\mathcal{M})$ by

$$\begin{aligned}\Delta_p^i f(u) &:= \operatorname{div}(\|\nabla f\|_{2, f(\cdot)}^{p-2} \nabla f)(u) \\ &= - b_i(u) \sum_{v \sim u} w(u, v) \log_{f(u)} f(v),\end{aligned}$$

where

$$b_i(u) := \|\nabla f\|_{2, f(u)}^{p-2} = \left(\sum_{v \sim u} w(u, v) d_{\mathcal{M}}^2(f(u), f(v)) \right)^{\frac{p-2}{2}}.$$

Variational Optimization Problems

Goal: A Minimizer of a variational model $\mathcal{E}: \mathcal{H}(V; \mathcal{M}) \rightarrow \mathbb{R}$
the **anisotropic** energy functional

[Lellmann, Strelakovskiy, Kötters, Cremers, '13; Weinmann, Demaret, Storath, '14; RB, Persch, Steidl, '16]

$$\mathcal{E}_a(f) := \frac{\lambda}{2} \sum_{u \in V} d_{\mathcal{M}}^2(f_0(u), f(u)) + \frac{1}{p} \sum_{(u,v) \in E} \|\nabla f(u, v)\|_{f(u)}^p,$$

and the **isotropic** energy functional

[RB, Chan, Hielscher, Persch, Steidl, '16; RB, Fitschen, Persch, Steidl, '18]

$$\mathcal{E}_i(f) := \frac{\lambda}{2} \sum_{u \in V} d_{\mathcal{M}}^2(f_0(u), f(u)) + \frac{1}{p} \sum_{u \in V} \left(\sum_{v \sim u} \|\nabla f(u, v)\|_{f(u)}^2 \right)^{p/2}.$$

Optimality Conditions

For $e \in \{a, i\}$ and any $u \in V$ we have for a minimizer

$$0 \stackrel{!}{=} \Delta_p^e f(u) - \lambda \log_{f(u)} f_0(u) \in T_{f(u)} \mathcal{M}.$$

Optimality Conditions

For $e \in \{a, i\}$ and any $u \in V$ we have for a minimizer

$$0 \stackrel{!}{=} \Delta_p^e f(u) - \lambda \log_{f(u)} f_0(u) \in \mathbf{T}_{f(u)} \mathcal{M}.$$

Algorithm 1. Forward difference or explicit scheme:

$$f_{n+1}(u) = \exp_{f_n(u)}(\Delta t (\Delta_p^e f_n(u) - \lambda \log_{f_n(u)} f_0(u)))$$

! to meet CFL conditions: small Δt necessary

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! to meet CFL conditions: small Δt necessary

Algorithm II. Jacobi iteration

$$f_{n+1}(u) = \exp_{f_n(u)} \left(\frac{\sum_{v \sim u} b(u, v) \log_{f_n(u)} f_n(v) + \lambda \log_{f_n(u)} f_0(u)}{\lambda + \sum_{v \sim u} b(u, v)} \right),$$

$$b(u, v) = \begin{cases} \sqrt{w(u, v)}^p d_{\mathcal{M}}^{p-2}(f(u), f(v)), & e = a, \\ b_i(u), & e = i. \end{cases}$$

Evolution of the Graph p -Laplacian

- $\mathcal{M} = \mathbb{S}^2$
- $V = \{1, \dots, 64\} \times \{1, \dots, 64\}$ pixel grid
- E is the 4-neighborhood, Neumann boundary



f_0

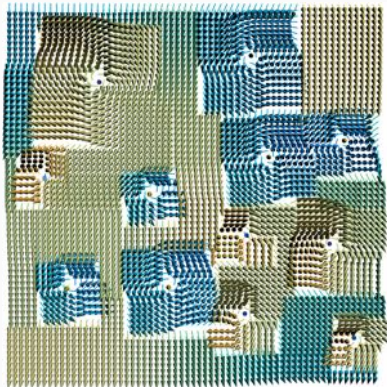
$\lambda = 0$ (no data term)

Evolution of the Graph p -Laplacian

- $\mathcal{M} = \mathbb{S}^2$
- $V = \{1, \dots, 64\} \times \{1, \dots, 64\}$ pixel grid
- E is the 4-neighborhood, Neumann boundary



f_0



f_{1000}

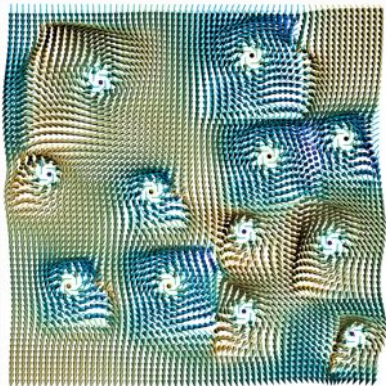
$\lambda = 0, p = 1$, anisotropic

Evolution of the Graph p -Laplacian

- $\mathcal{M} = \mathbb{S}^2$
- $V = \{1, \dots, 64\} \times \{1, \dots, 64\}$ pixel grid
- E is the 4-neighborhood, Neumann boundary



f_0

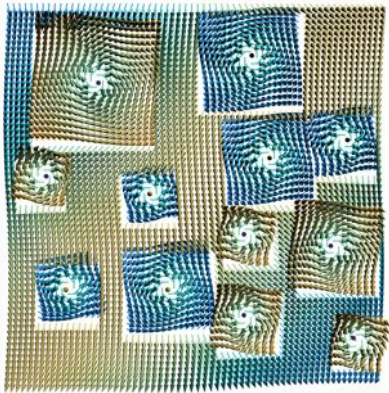


f_{1000}

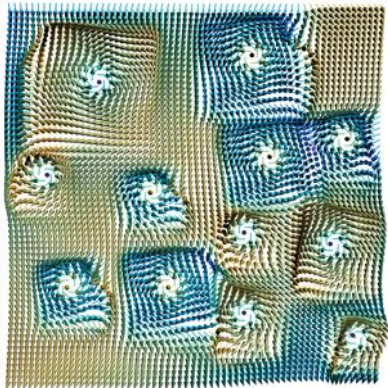
$\lambda = 0, p = 1$, isotropic

Evolution of the Graph p -Laplacian

- $\mathcal{M} = \mathbb{S}^2$
- $V = \{1, \dots, 64\} \times \{1, \dots, 64\}$ pixel grid
- E is the 4-neighborhood, Neumann boundary



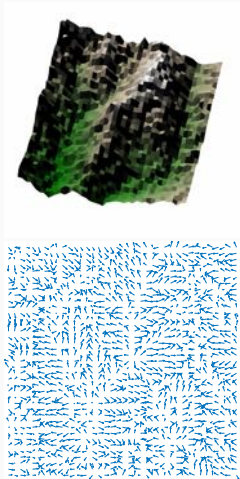
f_0



f_{1000}
 $\lambda = 0, p = 1, p = 2,$
(an)isotropic

Local Image Denoising

Light Detection and Ranging data (LiDaR), 40×40 pixel

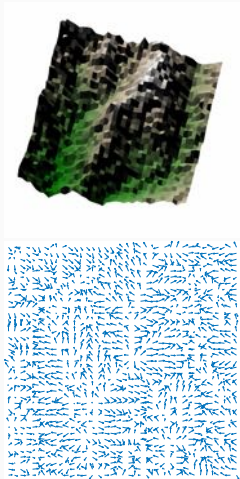


original data

[Geesch et al., 2009] via MFOPT
lellmann.net/software/mfopt

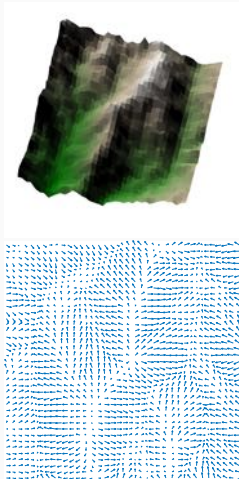
Local Image Denoising

Light Detection and Ranging data (LiDaR), 40×40 pixel



original data

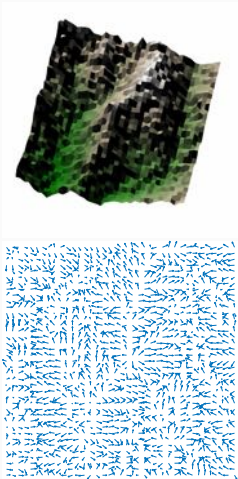
[Geesch et al., 2009] via MFOPT
lellmann.net/software/mfopt



$p = 2, \lambda = 0.5,$
(an)isotropic.

Local Image Denoising

Light Detection and Ranging data (LiDaR), 40×40 pixel



original data

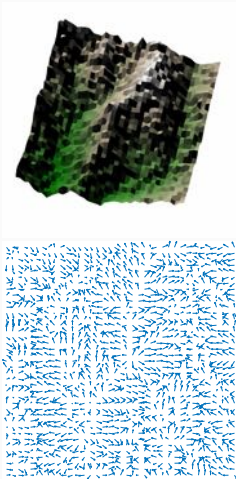
[Geesch et al., 2009] via MFOPT
lellmann.net/software/mfopt



$p = 1, \lambda = 2,$
anisotropic.

Local Image Denoising

Light Detection and Ranging data (LiDaR), 40×40 pixel



original data

[Geesch et al., 2009] via MFOPT
lellmann.net/software/mfopt



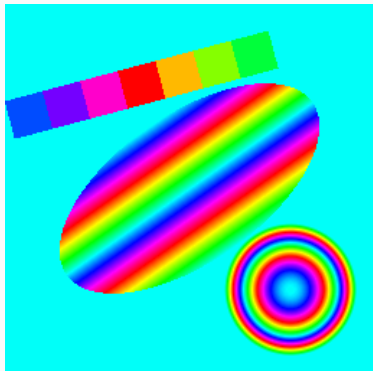
$p = 1, \lambda = 2,$
anisotropic.



$p = 0.1, \lambda = 1,$
anisotropic.

Nonlocal Image Denoising

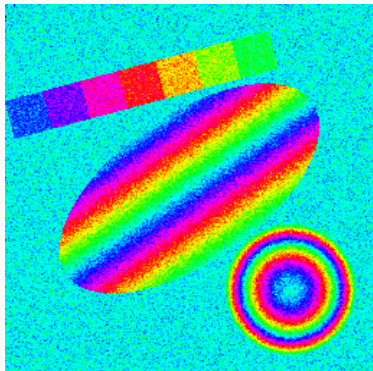
- $\mathcal{M} = \mathbb{S}^1$, phase in $[-\pi, \pi)$, color: hue
- $V = \{1, \dots, 256\} \times \{1, \dots, 256\}$ pixel grid
- E from 12 most similar pixels w.r.t. 17×17 patch distances



original.

Nonlocal Image Denoising

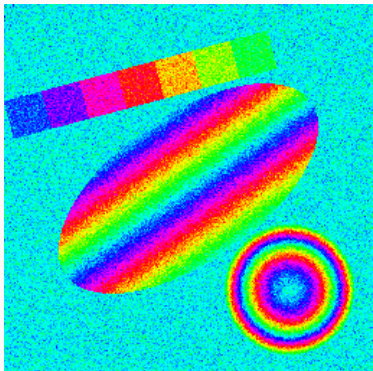
- $\mathcal{M} = \mathbb{S}^1$, phase in $[-\pi, \pi)$, color: hue
- $V = \{1, \dots, 256\} \times \{1, \dots, 256\}$ pixel grid
- E from 12 most similar pixels w.r.t. 17×17 patch distances



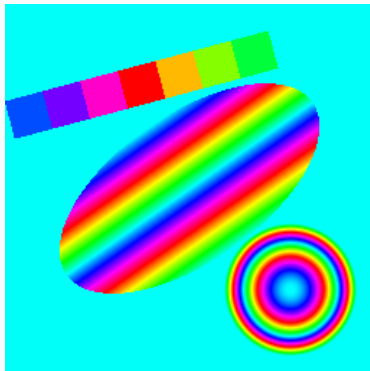
wrapped Gaussian, $\sigma = 0.3$.

Nonlocal Image Denoising

- $\mathcal{M} = \mathbb{S}^1$, phase in $[-\pi, \pi)$, color: hue
- $V = \{1, \dots, 256\} \times \{1, \dots, 256\}$ pixel grid
- E from 12 most similar pixels w.r.t. 17×17 patch distances



wrapped Gaussian, $\sigma = 0.3$.



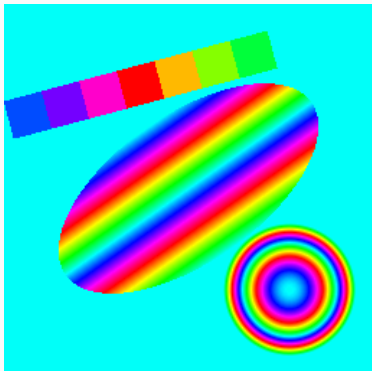
NL-MMSE.

[Laus et al., 2017]

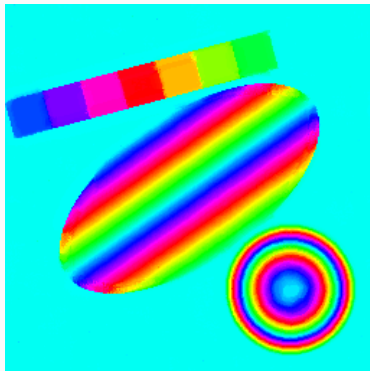
$$\varepsilon = 2.50 \times 10^{-3}$$

Nonlocal Image Denoising

- $\mathcal{M} = \mathbb{S}^1$, phase in $[-\pi, \pi)$, color: hue
- $V = \{1, \dots, 256\} \times \{1, \dots, 256\}$ pixel grid
- E from 12 most similar pixels w.r.t. 17×17 patch distances



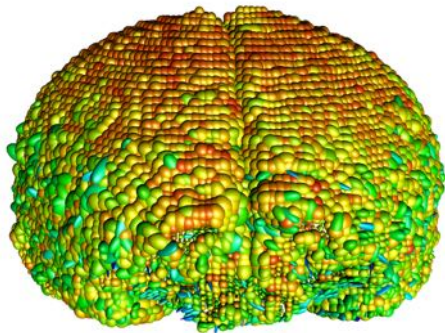
original.



anisotropic, $p = 1$, $\lambda = 2^{-8}$,
 $\varepsilon = 2.67 \times 10^{-3}$.

Local denoising on a surface

- $\mathcal{M} = \mathcal{P}(3)$
- V = point cloud: boundary of Camino dataset¹
- local Neighborhood, $d_{\max} = 2$

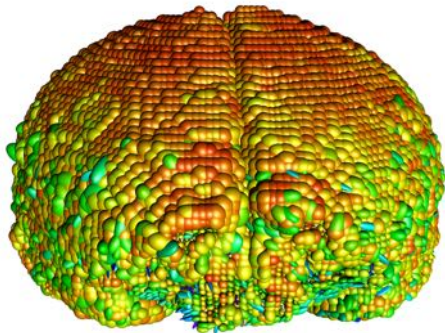


Original Data

¹Data available from The Camino Project, cmic.cs.ucl.ac.uk/camino

Local denoising on a surface

- $\mathcal{M} = \mathcal{P}(3)$
- $V =$ point cloud: boundary of Camino dataset¹
- local Neighborhood, $d_{\max} = 2$



$\lambda = 50$, anisotropic 1-Laplace.

¹Data available from The Camino Project, cmic.cs.ucl.ac.uk/camino

Summary

We have for manifold valued images $f: \mathcal{V} \rightarrow \mathcal{M}$

- a model for a first and second order TV-type functional $\mathcal{E}(u)$
- cyclic proximal point algorithm to minimize $\mathcal{E}(u)$
- proof of convergence
- Code available:

ronnybergmann.net/mvirt/

Furthermore manifold valued vertex functions $f: V \rightarrow \mathcal{M}$

- includes nonlocal methods and data on surfaces
- manifold valued graph p -Laplacian
- Code available soon.

Future work

- different couplings (infimal convolution)
- other algorithms
- different settings, e.g. constraint optimization
- applications to e.g.
 - DT-MRI
 - phase valued data
 - EBSD data
 - other manifolds?
- other image processing tasks
- continuous models

...and an implementation in Julia (work in progress).

References



R. Bergmann and D. Tenbrinck. “A graph framework for manifold-valued data”. In: *SIAM Journal on Imaging Sciences* 11 (1 2018), pp. 325–360. arXiv: 1702.05293.



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R. Bergmann, J. Persch, and G. Steidl. “A parallel Douglas–Rachford algorithm for minimizing ROF-like functionals on images with values in symmetric Hadamard manifolds”. In: *SIAM Journal on Imaging Sciences* 9.3 (2016), pp. 901–937. arXiv: 1512.02814.



R. Bergmann, J. H. Fitschen, J. Persch, and G. Steidl. “Priors with coupled first and second order differences for manifold-valued image processing”. In: *Journal of Mathematical Imaging and Vision* (2018). accepted, online first. arXiv: 1709.01343.

Thank you for your attention.



R. Bergmann and D. Tenbrinck. “A graph framework for manifold-valued data”. In: *SIAM Journal on Imaging Sciences* 11 (1 2018), pp. 325–360. arXiv: 1702.05293.



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